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FUNCTION POINT ANALYSIS OVER THE YEARS

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Background

- QSM has a large software project database with more than 10,000 entries collected over 35 years
 - Many projects sized in IFPUG function points
- QSM frequently performs benchmark and productivity studies for customers
- Wanted to examine projects sized in function points completed since 2000 focusing on
 - Demographics
 - Productivity
 - Effort
 - Schedule

- Staffing
- Impact of analysis and design
- Trends over time

Process

- Extract all FP projects completed since 2000
- Select projects that have schedule and effort from the beginning of Analysis up until implementation into production
- Cull out suspect projects (extreme outliers & projects with incomplete or contradictory data)
- Resulting sample size 2,231 projects
- All projects reported IFPUG function points (No NESMA, COSMIC, or Mark II)
- Analysis done on unadjusted function points

Demographics

- 20 countries represented (U.S., Europe, Canada, Brasil, Australia largest contributors)
- 43 companies/organizations
- What does the "typical" project look like?
 - Business IT (98% of sample)
 - Median size 160 UFP
 - Median schedule (analysis to implementation) 7.03 mths
 - Median effort 21.85 person mths. (3,496 phrs at 160 phr/pm)
 - Average staff 2.3 FTE
 - Labor cost \$262,200 at \$75/hr. and 160 hrs./mth.
 - 13% of effort spent in high level analysis & design



Project Size Distribution

1/3 of projects **Project Size Distribution** smaller than 100 FP 600 492 500 400 304 269 300 216 204 171 160 200 159 102 97 100 57 0 1001.2000 151-200. 51:100 101.150 251-300 501-100 201-250 301.00 401-500 72000 ~5° Smaller projects are the norm. There are fewer projects between 500 and 1000 FP than there are between 150 and 200

Project Effort Distribution

| Project Size & Effort Distribution | | | | | |
|---|------------|----------|--|--|--|
| Function Points | % Projects | % Effort | | | |
| <=100 | 34% | 11% | | | |
| 101 - 200 | 23% | 14% | | | |
| 201 - 300 | 14% | 14% | | | |
| 301 - 500 | 12% | 14% | | | |
| 501 - 1000 | 9% | 16% | | | |
| 1001 - 2000 | 4% | 13% | | | |
| Larger | 3% | 17% | | | |

Although the largest projects make up only a small percentage of the total, their overall cost/effort is greater than any other size category

Project Types and Distribution

- QSM classifies software development projects by the ratio of new code to modified, deleted, and reused code:
- New development (> 75% new functionality)
- Major enhancement (25% 75% new functionality)
- Minor enhancement (5% 25% new functionality)
- Conversion (< 5% new functionality)
- Maintenance



Project Types and Distribution

| | New | Major | Minor | | |
|---------------------|-------------|-------------|-------------|------------|-------------|
| | Development | Enhancement | Enhancement | Conversion | Maintenance |
| Percent of Projects | 16% | 61% | 14% | 7% | 2% |
| Median Pl | 14.0 | 10.1 | 11.2 | 9.9 | 10.4 |
| Median size (FP) | 291 | 119 | 153 | 109 | 68 |
| Median effort mont | 29.7 | 19.3 | 28.1 | 23.4 | 18.6 |
| Median % Funct Eff | 12% | 11% | 12% | 10% | 19% |
| Median FP/PM | 9.16 | 5.79 | 5.19 | 5.06 | 2.70 |
| Median Duration | 7.57 | 7.23 | 6.42 | 6.43 | 4.73 |
| Median Defects | 37.00 | 16.00 | 38.50 | 35.00 | 16.00 |

- 75% of the projects are enhancements
- The development types vary in size, productivity, and quality

Productivity: The Role of Size

| Productivity by Size Category | | | | | |
|-------------------------------|-------|----------------|--|--|--|
| Size (FP) | Count | FP/PM (Median) | | | |
| <=50 | 269 | 3.49 | | | |
| 51-100 | 492 | 5.13 | | | |
| 101-150 | 304 | 6.54 | | | |
| 151-200 | 216 | 6.67 | | | |
| 201-250 | 160 | 7.65 | | | |
| 251-300 | 159 | 8.49 | | | |
| 301-400 | 171 | 9.55 | | | |
| 401-500 | 102 | 9.72 | | | |
| 501-1000 | 204 | 13.43 | | | |
| 1001-2000 | 97 | 16.29 | | | |
| >2000 | 57 | 23.10 | | | |

Productivity: The Role of Size





Why Are Larger Projects More Productive?

- More important to organizations
 - Higher visibility
 - May benefit from better leadership and more skilled resources
 - Scalability issues with smaller projects?
- However
 - More likely to be cancelled
 - Productivity only calculated from completed projects
 - Inefficient smaller projects may be allowed to complete



Project Effort

| Effort | Project Count | % of Projects | FP/PM (Median) | Median Size (FP) |
|-------------|---------------|---------------|----------------|------------------|
| <=10 PM | 487 | 21.83% | 11.6 | 72 |
| >10 <=20 | 551 | 24.70% | 7.86 | 113 |
| >20 <=30 | 323 | 14.48% | 5.87 | 139 |
| >30 <=40 | 194 | 8.70% | 5.65 | 194 |
| >40 <=50 | 127 | 5.69% | 5.44 | 247 |
| >50 <=60 | 109 | 4.89% | 5.32 | 301 |
| >60 <=70 | 67 | 3.00% | 4.45 | 292 |
| >70 <=80 | 60 | 2.69% | 4.73 | 348 |
| >80 <=90 | 38 | 1.70% | 3.45 | 292 |
| >90 <=100 | 30 | 1.34% | 3.32 | 312 |
| >100 <=150 | 102 | 4.57% | 3.12 | 359 |
| >150 <=200 | 52 | 2.33% | 3.44 | 606 |
| >200 <=300 | 45 | 2.02% | 2.66 | 597 |
| >300 <=400 | 12 | 0.54% | 3.13 | 1,041 |
| >400 <=500 | 13 | 0.58% | 3.33 | 1,477 |
| >500 <=1000 | 14 | 0.63% | 3.11 | 1,989 |
| >1000 | 7 | 0.31% | 2.55 | 3500 |



Project Effort



Median effort varies by project type. Median effort for new development and minor enhancements is nearly the same while new development projects are nearly twice as large



Project Schedule Distribution

Project Duration Ρ 300 r С Ο 250 Ο j u е 200 n е t 150 С t 100 50 0 <=2 ഹ 10 \sim 4 9 \sim ω б 11 12 13 14 15 16 1819 20 24 17 24 ı. 1 Т Т Т ı. Т 10 ī ı Т Т Т Т Т Т Т Т Т \sim Μ 4 ഹ 9 ω ٨ \sim 20 12 m 16 σ 11 4 15 17 18 19 **Calendar Months** 50% of FP projects complete within 7 months •

- 70% complete within 9 months
- 85% complete within 1 year



The Intelligence behind Successful Software Projects

Project Schedule The Impact of Compression

Average Productivity vs. Schedule Deviation



| Productivity Rates (FP/PM) Smallest to Largest Staffing Quartiles | | | | | | |
|---|--------------------------|--------------------|---------------------------|--------------------|--------------------|--|
| Size Range (FP) | Lowest Staffing Quartile | | Highest Staffing Quartile | | Productivity Ratio | |
| | Productivity (FP/PM) | Median Staff (FTE) | Productivity (FP/PM) | Median Staff (FTE) | | |
| 1-100 | 7.17 | 0.86 | 2.57 | 2.53 | 2.77 to 1 | |
| 101-200 | 13.68 | 1.19 | 2.83 | 4.41 | 4.83 to 1 | |
| 201-300 | 17.44 | 1.59 | 3.15 | 6.62 | 5.54 to 1 | |
| 301-500 | 27.15 | 1.73 | 3.96 | 7.47 | 7 6.86 to 1 | |
| 501-1000 | 34.96 | 1.76 | 4.35 | 10.95 | 8.04 to 1 | |
| >1000 | 45.29 | 2.86 | 5.76 | 15.04 | 7.86 to 1 | |

Lower staffing levels are associated with higher productivity. Projects in the lowest staffing quartile are between 277% and 804% more productive than projects in the highest staffing quartile.

But, schedule is often the primary project constraint. Don't lower staffing levels have a negative impact on schedule?



The Intelligence behind Successful Software Projects



(#17) 12/5/2013



Average Schedule Months by Staffing Quartile



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Impact of Analysis and Design

Projects that invested 20% or more of their total effort in analysis and design completed sooner, required less total effort, were more productive, and had fewer defects

| Comparison at 20% Design Effort | | | | |
|---------------------------------|--------|--------------|--|--|
| Medians | | % Difference | | |
| PI <= 20% | 11.04 | | | |
| PI > 20% | 14.19 | 29% | | |
| FP/PM <= 20% | 6.20 | | | |
| FP/PM > 20% | 7.93 | 28% | | |
| Duration <= 20% | 7.23 | | | |
| Duration >20% | 6.20 | -17% | | |
| Total Effort <=20% | 22.59 | | | |
| Total Effort > 20% | 20.29 | -11% | | |
| Average staff <= 20% | 2.34 | | | |
| Average staff > 20% | 2.50 | 7% | | |
| FP size <= 20% | 157.00 | | | |
| FP size > 20% | 171.00 | 9% | | |
| Defects <= 20% | 20.00 | | | |
| Defects > 20% | 19.50 | -3% | | |



Trends over Time

Languages

| Top 10 Software Languages | | | | | |
|---------------------------|--------------|------------------|--------------------------|--|--|
| 1990-1994 | 1995-1999 | 2000-2004 | 2005 + | | |
| COBOL | COBOL | COBOL | JAVA | | |
| PL/1 | POWERBUILDER | JAVA | COBOL | | |
| NATURAL | С | PL/1 | IEF/COOL:GEN | | |
| TELON | C++ | C++ | PL/1 | | |
| SQL FORMS | VISUAL BASIC | VISUAL BASIC | Cognos Impromptu Scripts | | |
| C++ | SQL FORMS | IEF/COOL:GEN | PACBASE | | |
| С | SQL | POWERBUILDER | .net | | |
| ASSEMBLER | PL/1 | Oracle SQL Forms | LOTUS NOTE | | |
| CLIPPER | IEF/COOL:GEN | SQL | C++ | | |
| IDEAL | ORACLE | Datastage Basic | J2EE | | |

Evidently, there is still a place in the software world for old COBOL programmers

There has also been an increase in "hybrid" projects using, for example, both Java and COBOL as legacy systems are adapted to the Web



Trends over Time Productivity

| Median Productivity | | | | | | | |
|---------------------|-------------------------------|-------|-------|-------|--|--|--|
| | 1990-1994 1995-1999 2000-2004 | | | | | | |
| FP/PM | 11.10 | 17.00 | 9.21 | 5.84 | | | |
| FP/Mth | 17.10 | 63.90 | 29.74 | 22.10 | | | |
| PI | 15.3 | 16.4 | 13.9 | 10.95 | | | |
| Size (FP) | 394.0 | 167.0 | 205 | 144 | | | |

Why has productivity decreased?

- Projects are much smaller
- Re-usable components
- Package implementations where the principal work is configuration
- Has the technical complexity of projects increased?



Trends over Time Schedule and Effort

| Median Schedule and Effort | | | | | | | |
|----------------------------|--------------------------------------|-------|------|------|--|--|--|
| | 1990-1994 1995-1999 2000-2004 2005 - | | | | | | |
| Duration (Mths) | 10.06 | 6.67 | 6.57 | 7.13 | | | |
| Effort (Person Mths) | 32.00 | 26.45 | 23.0 | 21.6 | | | |

- Project duration has been relatively stable since the mid 90's
- Overall project effort has continued to decrease

Recommendations for Improvement

- Bundle smaller projects together and manage them as a single project
 - 1/3 of projects are smaller than 100 FP
 - The productivity of projects in the 250 300 FP range is nearly twice as high (See slide 8)

• Relax the schedule

 There is a 33% productivity improvement for projects if they move from slight schedule compression (.5 standard deviations below average) to .5 above average. (See slide 14)

Staff sparingly

 Staffing levels have little impact on schedule; but do impact cost & quality (negatively)



Summary

- Function points have "staying power" and are widely used: principally to count business IT systems
- Project size has decreased and is now half as large as it was 20 years ago
- 75% of function point projects modify existing systems
- Projects deliver faster and expend less effort than they did 20 years ago
- Productivity measured in FP per person month or hours per FP has dropped since the year 2000



Summary

- The factors that have the most pronounced impact on software project productivity and quality are the result of management choices:
 - How much functionality (size) to include in a project
 - Staffing strategy
 - Time and effort allocated to analysis and design
 - Schedule (compressed or relaxed)

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Supplementary Slides



(#27) 12/5/2013

| Median Schedule Months by Staffing Quartile | | | | | |
|---|----------|-------|------|---------|--|
| Size (FP) | Smallest | 2nd | 3rd | Largest | |
| <= 100 | 5.75 | 6.10 | 5.90 | 5.77 | |
| 101 - 200 | 6.48 | 7.10 | 6.80 | 6.70 | |
| 201 - 300 | 6.85 | 7.03 | 7.85 | 7.07 | |
| 301 - 500 | 7.45 | 6.97 | 8.22 | 8.17 | |
| 501 - 1000 | 7.77 | 7.33 | 8.30 | 9.10 | |
| Larger | 7.53 | 11.03 | 9.15 | 11.72 | |

Increased staffing levels do not correlate with shorter schedules



| Average Schedule Months by Staffing Quartile | | | | | |
|--|----------|-------|-------|---------|--|
| Size (FP) | Smallest | 2nd | 3rd | Largest | |
| <= 100 | 6.44 | 6.70 | 6.41 | 6.47 | |
| 101 - 200 | 7.41 | 7.75 | 7.71 | 7.13 | |
| 201 - 300 | 8.28 | 7.86 | 8.16 | 8.05 | |
| 301 - 500 | 8.45 | 8.37 | 8.42 | 8.77 | |
| 501 - 1000 | 9.41 | 10.09 | 10.22 | 9.46 | |
| Larger | 9.67 | 12.14 | 10.62 | 13.02 | |

