

# Using Parametric Estimation for Large-Scale IT Infrastructure Projects

While most corporate stakeholders have at least some appreciation for the amount of time and effort required to develop software applications, many have the perception that IT infrastructure projects — such as the build-out of a new data center — simply involves purchasing a list of hardware and having it delivered to a server room.

Nothing could be further from the truth — the reality is far more complex.

In fact, large-scale IT infrastructure projects require an enormous amount of planning, design, configuration and testing to ensure that everything is working correctly and properly transitioned once the work is done. This takes time and resources. Hardware components must be properly configured and connected, and it can be difficult to assess the schedule and duration of projects. Judging the number of resources that will be needed is also difficult, especially when those resources might be in short supply. Plus, there's always pressure from executives and customers to get projects done in a fixed amount of time.

If IT infrastructure project plans are not based on a realistic estimate of effort and schedule, a whole host of problems can ensue. Projects that are not properly scoped and planned out are not only susceptible to cost and time overruns, but are also susceptible to reliability issues and security vulnerabilities resulting from improper hardware configurations. It's bad enough to have an enterprise data center for a billing system go down, exposing customer information to hackers and preventing workers from being able to run applications, but what if there's a flaw in a nuclear power plant's IT infrastructure?

Beyond security, improperly planned IT infrastructure projects for development, test and production environments can have a detrimental impact on the software development projects that depend on them. Improper planning can lead to schedule delays, unnecessary rework, and major production defects that are traceable to IT infrastructure.

## The Parametric Estimation Advantage

Thankfully, IT infrastructure planners can use parametric estimation to prevent these problems by leveraging historical data and proven algorithms to produce realistic estimates. Parametric estimates have a huge advantage over bottom-up estimation approaches: planners can quickly run alternative “what-if” scenarios to respond to changing stakeholder requirements. If core assumptions have been established correctly, each scenario will be a “safe” estimate that is backed by historical data. This “top-down” approach is more cost effective and agile than a traditional bottom-up strategy.

IT infrastructure and software development projects share a number of similarities, particularly in regards to their engineering lifecycles. Both types of projects involve a generic four-phase approach to development:

- **Initiation** -- the beginning phase, where teams decide whether or not to proceed with their projects;
- **Elaboration** -- where teams identify their product requirements and high-level design (for IT infrastructure, this includes needs pertaining to network bandwidth, processing power, security, capacity to handle data, and more);
- **Construction** – where teams build and test the product (for IT infrastructure, this includes configuration and testing of the hardware, system software and networking devices);
- **Transition** -- the final phase, where the IT infrastructure (or, in the case of software development,

application) is turned over to whoever will ultimately support the finished product.

The above similarities mean that the same scope-based parametric estimation techniques that have been used successfully on software projects for the past 40 years can work equally well on IT infrastructure projects. There are only a couple of tweaks required to estimate IT infrastructure projects:

- The size (i.e., scope) of an IT infrastructure project is quantified differently than it is on a software project (discussed further below)
- Productivity assumptions are based on historical IT infrastructure projects, not software projects

Historical data is derived from similar projects that were successfully completed to create a more effective planning platform. The data can contain valuable insights into what worked (or did not) from previous, similar projects, and provide managers with a solid frame of reference for the cost, effort, and time it will take to complete their own projects.

### **Parametric Estimation in Action**

Now that we have established *why* parametric estimation should be applied to IT infrastructure projects, let's take a look at *how* it can be applied.

With software, the scope of work is measured by the *functionality that has to be built*. This is done through techniques such as ISO standard Function Point Analysis, which assesses the functionality of the software from a user's perspective. Functions are given a weighted measurement based on the amount of business functionality they provide to users.

Conversely, IT infrastructure scope is measured by the *amount of equipment and systems software that must be installed and configured*. Managers compile lists of items that need to be installed, configured, and tested, then use a technique such as [SysPoints](#) to apply a weighted measurement to each component in order to quantify the total size of the list.

Once size is quantified, a productivity assumption is made based on a statistical trend line of historical IT infrastructure projects.

### **A Simple Example**

Let's say an IT infrastructure manager needs to upgrade a data center by migrating 200 servers to a new operating system. In addition, 100 of those servers need to be migrated to a new version of the Oracle database management, while the other 100 must be migrated to a new version of Microsoft Exchange Server.

Based on the SysPoints sizing method, a server migration counts as 25 SysPoints multiplied by two hundred. This equals 5,000 SysPoints. A migration of server database software counts as 60 SysPoints multiplied by 100, which equals six thousand. A migration of email server software counts as 40 SysPoints multiplied by 100, equaling four thousand. The total size of the IT infrastructure project is quantified as 15,000 SysPoints.

The size input of 15,000 SysPoints is then entered into a parametric tool to estimate schedule duration and effort. In this example, we will assume productivity is average vs. historical data from similar projects (which have already been loaded into the parametric tool). The resulting estimate below shows a likely schedule duration of nine months (from elaboration through transition) and a total effort estimate of 3,000 person hours.

## Estimating Infrastructure

Image not found or type unknown

Indeed, in the past few years it has become increasingly obvious that the same principles Lawrence Putnam, Sr. first outlined in 1978 in his [Putnam model](#) of software estimation can be writ larger and applied to today's IT infrastructure projects. The same core principles apply to the development of these projects.

Like their software counterparts, IT infrastructure projects are more likely to be successful -- more efficient, secure, and reliable -- when accompanied by robust estimation and planning processes. Managers are better able to plan and account for schedules, allocate the appropriate number of resources, and make educated adjustments as necessary, resulting in reliable IT infrastructures that satisfy stakeholders needs without sacrificing quality.